

Happily Ever After

Happily Ever After is a thematic unit based around traditional tales and fairy stories. Through storytelling, drama, creativity and exploration, children will develop a love of books while strengthening their communication, imagination and problem-solving skills. Throughout the unit, pupils will explore characters, settings and themes from well-known fairy tales, whilst making links across the wider curriculum.

Reading & Writing

The children will enjoy listening to and sharing a range of traditional tales and fairy stories. They will retell stories through role play, puppets and storytelling activities, whilst exploring characters, settings and key events. They will develop their writing through creating character descriptions, story sequences, invitations, instructions and new versions of familiar tales. Opportunities for speaking and listening will help children build confidence when sharing ideas and opinions.

Science & Understanding the World

Inspired by The Ugly Duckling, children will explore living things, habitats and life cycles. They will learn about birds and other animals, investigate how animals grow and change, and compare different habitats. Pupils will use observation skills, ask questions and carry out simple investigations to deepen their understanding of the natural world.

Dance & Physical Development

Children will use movement to bring fairy tale characters and emotions to life. Through dance activities they will explore how different feelings can be expressed through movement and create simple sequences inspired by favourite story characters. They will develop coordination, balance and confidence whilst working individually and with partners.

Design Technology

The children will become designers as they take part in the Fairy Design Project. They will investigate existing products, generate ideas and create a special bag for a fairy character. Pupils will learn about designing for a purpose, selecting suitable materials and evaluating their finished products. These activities encourage creativity, problem-solving and resilience.

Art & Music

In art, children will explore three-dimensional form by using clay and a range of materials to create fairy tale-inspired models and keepsakes. They will experiment with shaping, joining and decorating techniques.

In music, pupils will use voices, instruments and sound effects to enhance storytelling. They will create sounds to accompany fairy tales, explore different musical moods and develop their understanding of tempo, pitch and volume.

Computing

In Computing, children will be introduced to algorithms and instructions. Through practical activities and games, they will learn how clear instructions help both people and computers complete tasks successfully.